-DISNEY FIELD DAY-
FROZEN

EQUIPMENT
- NOODLES
- TARPS
- SOAP
- GRAVI-GOO (Makes it slippery)

SETUP

RULES
- CHARACTERS WILL FORM 2 LINES AND WILL NEED TO TAKE THEIR SHOES AND SOCKS OFF.
- CHARACTERS ARE TO MAKE IT THROUGH THE ICE STORM BY WALKING ACROSS. WATCH OUT FOR THE ICICLES!
- ONCE A CHARACTER IN FRONT CROSSES THE MIDWAY LINE, THEN IT’S SIGNAL FOR THE NEXT CHARACTER IN LINE TO GO THROUGH.
- ONCE A CHARACTER MAKES IT TO THE END, THEY MAY GO BACK TO THE BEGINNING. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.
EQUIPMENT
▪ SHEETS/PARACHUTE
▪ NOODLES WITH CURTAIN (Door)
▪ FLASHLIGHTS
▪ SOCKS (Under the sheets)

SETUP

RULES
▪ CHARACTERS WILL FORM 2 LINES.
▪ CHARACTERS ARE TO GO THROUGH THE DOOR AND CRAWL UNDER THE BED. CHARACTERS MUST WATCH OUT FOR CODE 2319 (SOCK CONTAMINATION).
▪ ONCE A CHARACTER GOES ALL THE WAY UNDER THE BED, THEN IT’S SIGNAL FOR THE NEXT CHARACTER IN LINE TO GO THROUGH.
▪ ONCE A CHARACTER MAKES IT TO THE END, THEY MAY GO BACK TO THE BEGINNING. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.
-DISNEY FIELD DAY-
TOY STORY

EQUIPMENT
- 2 POOLS
- 2 HIPPITY HOPS
- 2 MATS
- 2 BUCKETS
- SPLASH BALLS

SETUP

RULES
- CHARACTERS WILL FORM 2 LINES.
- CHARACTERS ARE TO RIDE BULLSEYE (HIPPITY HOP) ALL THE WAY AROUND THE CONES AND BACK, ARMY CRAWL TO AND THROUGH THE CONES, COLLECT ONE TOY ALIEN (SPLASH BALLS) AS THE CLAW (WITH THEIR TOES) AND DROP IT IN THEIR BASKET BY HAND.
- ONCE A CHARACTER MAKES IS PAST THE CONES BY CRAWLING, THEN IT’S SIGNAL FOR THE NEXT CHARACTER IN LINE TO GO THROUGH.
- ONCE A CHARACTER MAKES IT TO THE END, THEY MAY GO BACK TO THE BEGINNING. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.
-DISNEY FIELD DAY-

FINDING NEMO

EQUIPMENT
- 4 FISHES
- 4 STICKS WITH STRINGS
- CONES

SETUP

RULES
- CHARACTERS WILL FORM 4 LINES.
- CHARACTERS ARE TO MAKE IT THROUGH THE OBSTACLES AND BACK TO THEIR LINE, WITHOUT DROPPING THEIR FISH.
- ONCE A CHARACTER MAKES IT TO BACK TO THE BEGINNING, THEY MUST HAND THEIR FISH OFF TO THE NEXT CHARACTER IN LINE AND GO TO THE END OF THE LINE. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.
-DISNEY FIELD DAY-
THE INCREDIBLES

EQUIPMENT
- 3 RESISTANCE BANDS
- BALANCE WALKERS
- HURDLES
- BUBBLE MACHINE

SETUP

RULES
- CHARACTERS WILL FORM 3 LINES.
- CHARACTERS WILL USE THEIR STRENGTH TO PULL THE RESISTANCE BAND 5 TIMES, RUN AS FAST TO GO OVER THE BALANCE WALKERS, STRETCH TO GO UNDER THE HURDLES, AND PROTECT THEMSELVES THROUGH THE FORCE FIELD (BUBBLE MACHINE).
- ONCE A CHARACTER IN FRONT CROSSES THE MIDWAY LINE, THEN IT’S SIGNAL FOR THE NEXT CHARACTER IN LINE TO GO THROUGH.
- ONCE A CHARACTER MAKES IT TO THE END, THEY MAY GO BACK TO THE BEGINNING. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.
-DISNEY FIELD DAY-
TANGLED

EQUIPMENT
- YARN

SETUP

RULES
- CHARACTERS WILL FORM 2 LINES.
- CHARACTERS ARE TO CRAWL UNDERNEATH THE HAIR TO MAKE IT THROUGH THE FOREST WITHOUT GETTING THEIR HAIR CAUGHT.
- ONCE A CHARACTER IN FRONT CROSSES THE MIDWAY LINE, THEN IT’S SIGNAL FOR THE NEXT CHARACTER IN LINE TO GO THROUGH.
- ONCE A CHARACTER MAKES IT TO THE END, THEY MAY GO BACK TO THE BEGINNING. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.
EQUIPMENT
▪ CONES
▪ HURDLES
▪ 2 POOLS
▪ 2 MATS
▪ STEPS
▪ CRATES
▪ NOODLES

SETUP

RULES
▪ CHARACTERS WILL FORM 2 LINES.
▪ CHARACTERS ARE TO MAKE THEIR WAY BACK TO PRIDE ROCK TO BE KING (HILL/JUNGLE/ELEPHANT GRAVEYARD).
▪ ONCE A CHARACTER IN FRONT CROSSES THE MIDWAY LINE, THEN IT’S SIGNAL FOR THE NEXT CHARACTER IN LINE TO GO THROUGH.
▪ ONCE A CHARACTER MAKES IT TO THE END, THEY MAY GO BACK TO THE BEGINNING. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.
-DISNEY FIELD DAY-

THE LITTLE MERMAID

EQUIPMENT
- 25 FT LINER
- GRAVI GOO (makes it slippery)
- MAT

SETUP

RULES
- CHARACTERS WILL FORM 1 LINE.
- CHARACTERS ARE TO MAKE THEIR WAY UNDER THE SEA.
- ONCE A CHARACTER IN FRONT CROSSES THE MIDWAY LINE, THEN IT’S SIGNAL FOR THE NEXT CHARACTER IN LINE TO GO THROUGH.
- ONCE A CHARACTER MAKES IT TO THE END, THEY MAY GO BACK TO THE BEGINNING. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.
-DISNEY FIELD DAY-
ALADDIN

EQUIPMENT
- 8 SCOOTERS
- 4 MATS
- 8 CONES

SETUP

RULES
- CHARACTERS WILL FORM 8 LINES (4 BEHIND EACH SET OF CONES). THIS STATION IS IN THE GYM.
- CHARACTERS ARE TO TAKE A MAGIC CARPET RIDE. FIRST CHARACTER IN LINE WILL RIDE ALL THE WAY DOWN TO THE LINE IN FRONT OF THEM. WHEN COMPLETED
- ONCE A CHARACTER MAKES IT TO THE END, THEY WILL GIVE THE CARPET TO THE NEXT CHARACTER, AND JUMP IN THAT LINE. THEY MUST WAIT TO MOVE ON TO THE NEXT FILM.