Name/Title: Robot Tag

Prerequisites: Experience with tag games, chasing, fleeing and dodging safely.

Suggested Grade Level: K-2

Description of Idea

Pick 2 students to be the "evil toy makers". They are it. Pick 2 students to be the "good fairies". These two are the ones who rescue the rest. On the signal, the rest of the students will move around in the designated area. They need to avoid the evil toy makers, if they are touched, they have to start walking like robots. The only way that they are changed back into regular moving boys and girls is if the good fairies touch them gently. Switch the toy makers and the good fairies so that all kids get a chance to be one of the two.

Submitted by **Sandy Clark** in manti, UT. Thanks for contributing to PE Central! **Posted on PEC: 2/8/2005**.
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